**SOLID PRINCIPLES**

[**https://springframework.guru/solid-principles-object-oriented-programming/**](https://springframework.guru/solid-principles-object-oriented-programming/)

# Single Responsibility Principle

<https://springframework.guru/principles-of-object-oriented-design/single-responsibility-principle/>

# Open Closed Principle

<https://springframework.guru/principles-of-object-oriented-design/open-closed-principle/>

Liskov Substitution Principle

[**https://springframework.guru/principles-of-object-oriented-design/liskov-substitution-principle/**](https://springframework.guru/principles-of-object-oriented-design/liskov-substitution-principle/)

# Interface Segregation Principle

[**https://springframework.guru/principles-of-object-oriented-design/interface-segregation-principle/**](https://springframework.guru/principles-of-object-oriented-design/interface-segregation-principle/)

# Dependency Inversion Principle

[**https://springframework.guru/principles-of-object-oriented-design/dependency-inversion-principle/**](https://springframework.guru/principles-of-object-oriented-design/dependency-inversion-principle/)